

ATARI

MEMORY TRACK

For Your Jaguar CD

Capture your best gaming moments for your Atari Jaguar CD with MEMORY TRACK!

With the MEMORY TRACK for your Atari Jaguar CD you can keep track of important information that you want to save for Jaguar CD games. You can store information on things like:

- High Scores
- Game progress to a specific point (or level) so you can pick up where you left off
- Specific character configurations (that you may have created)
- Particular levels or Worlds (that you want to keep track of and refer to later)

And with over 175,000 bytes of storage capacity, MEMORY TRACK can store information like this for up to 150 Jaguar games!



MEMORY TRACK fits into the cartridge slot on your Jaguar CD Player. Most Jaguar CD game disks will be pre-programmed with whatever special instructions they will need to utilize MEMORY TRACK storage of important information you want to keep. You should consult the individual Jaguar CD game manual for specific "save" features and instructions (although every Jaguar CD game will provide instructions on prompts built into the game).

The simple MEMORY TRACK manager will make it easy to sort by game name or size (number of bytes of memory) or easily refer to whatever file you are looking for and allow you to delete files that you have stored that you no longer want to keep.

To access the MEMORY TRACK program manager, hold down the option key as you turn on your Jaguar (with the MEMORY TRACK cartridge inserted in the cartridge slot). To delete unwanted game information, use the joystick to move to the desired file and use the A, B or C buttons to select the file. The MEMORY TRACK manager will ask if you want to delete the selected file and provide a secondary prompt to make sure you want to delete the actual file. To exit from the MEMORY TRACK manager hold down the " and / keypads buttons simultaneously.

